

**Bulletin No.: PIC6084A** 

Date: Aug-2015

## PRELIMINARY INFORMATION

Subject: Tire Replacement / Mounting Information

Models: 2015 - 2016 Chevrolet Corvette Z06

This PI was superseded to remove Administrative Details and Recommendation/Instructions. Please discard PIC6084.

The following diagnosis might be helpful if the vehicle exhibits the symptom(s) described in this PI.

## Condition/Concern

Some dealership technicians may have difficulty seating the beads on any of the various tires available for those vehicles reflected in the Models section.

## Recommendation/Instructions

If this issue is encountered, dealership technicians are to login to the GM Training website at https://www.centerlearning.com/HomePage/LoginPage.asp

This issue is addressed in the May 2015 Emerging Issues Broadcast and the video may be viewed by dealership technicians to obtain the latest information and

The course number for this video is 10215.05D

direction on mounting these tires.

The segment on mounting these tires begins at the 20:24 mark and ends at the 24:20 mark.

Canadian Dealers: This video segment is viewable in the Centre of Learning. Search for the VOD titled "Low Profile Tire Bead Seating Procedures."

Please follow this diagnostic or repair process thoroughly and complete each step. If the condition exhibited is resolved without completing every step, the remaining steps do not need to be performed.

GM bulletins are intended for use by professional technicians, NOT a "do-it-yourselfer". They are written to inform these technicians of conditions that may occur on some vehicles, or to provide information that could assist in the proper service of a vehicle. Properly trained technicians have the equipment, tools, safety instructions, and know-how to do a job properly and safety. If a condition is described, DO NOT assume that the bulletin applies to your vehicle, or that your vehicle will have that condition. See your GM dealer for information on whether your vehicle may benefit from the information.

