

CALL <#-####-####-####>

DON'T DELAY! THE **POWER WINDOW MASTER SWITCH RECALL** HAS NOT BEEN COMPLETED!



SAFETY
RECALL
NOTICE.

Dear <name>,

Our records indicate that you still have not completed this recall on your <Year> <Model>. The power window master switch may overheat, causing it to melt, produce smoke and potentially lead to a fire.

VIN: <XXXXXXXX>

To avoid potential injury or vehicle damage, please make an appointment with your Toyota dealer to have the vehicle repaired as soon as possible. **Toyota will remedy this safety defect FREE OF CHARGE.** Please contact any authorized dealer to make an appointment or visit your local dealer at your convenience.

We can help you [find a Toyota dealer](#) to schedule an appointment online or by phone. If you need additional information about this recall, please [visit the Toyota Recall Portal](#).

This is not a sales opportunity for us or our dealers. This is about an IMPORTANT SAFETY RECALL.

A melting switch can produce smoke and potentially lead to a fire. Failing to complete this urgent power window master switch recall could result in serious damage to your vehicle and physical injury to you.

For questions or help locating an authorized Toyota dealer, call the **Toyota Customer Experience Center** Monday-Friday, 7 a.m. to 7 p.m. CT, Saturday, 7 a.m. to 4:30 p.m. CT.

DON'T DELAY!
CALL NOW:
<#-####-####-####>

We would like to make this important safety recall as easy as possible for you.

- 

How do I schedule my repair?
- 

How long will the repair take?
- 

How much will the repair cost me?

- Contact any authorized Toyota dealer to schedule your FREE OF CHARGE recall repair today!
- The repair will take approximately one hour. However, depending on the dealer's work schedule, it may be necessary to make your vehicle available for a longer period of time.
- Toyota will remedy this safety defect **free of charge**. All you have to do is:
- Contact any authorized dealer to make an appointment
 - Or, visit your local dealer at your convenience